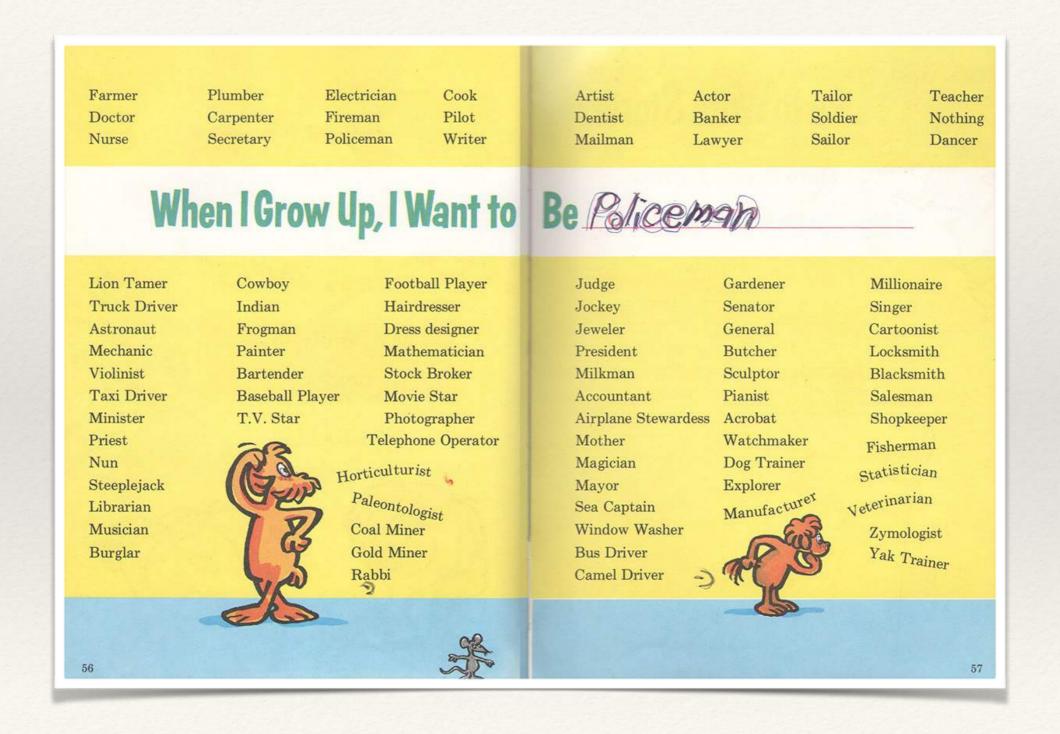
Philly ETE April 8, 2015

## Agile Contracts for Software Consultants

Michael Toppa @mtoppa

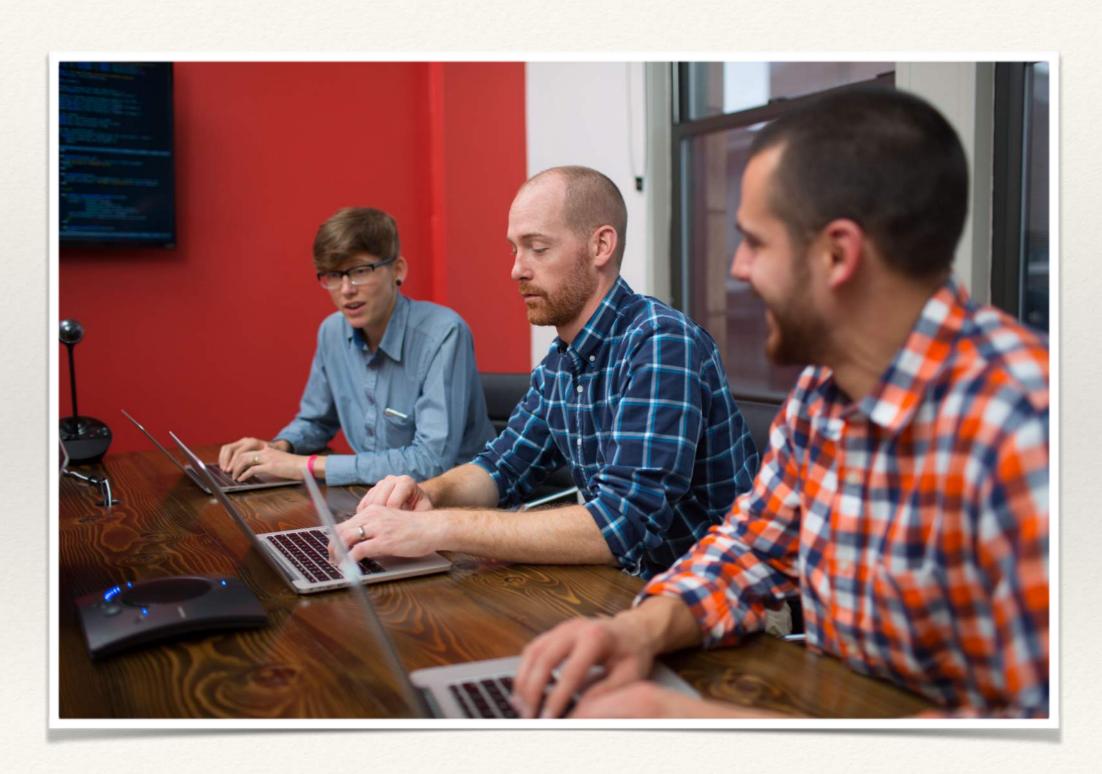
### About me...



### About you...

### You know Agile

### promptworks



### Disclaimer

- \* I am not your lawyer
- \* I am not a lawyer at all
- \* Nothing you may take from this presentation should be considered legal advise
- Consult your own experts

### Preamble

### Professionalism



### "There is customer service, and then there is Japanese customer service"

Tadashi Yanai, CEO, Uniqlo



### "I just wanted to hug everyone"

a friend visiting Japan for the first time

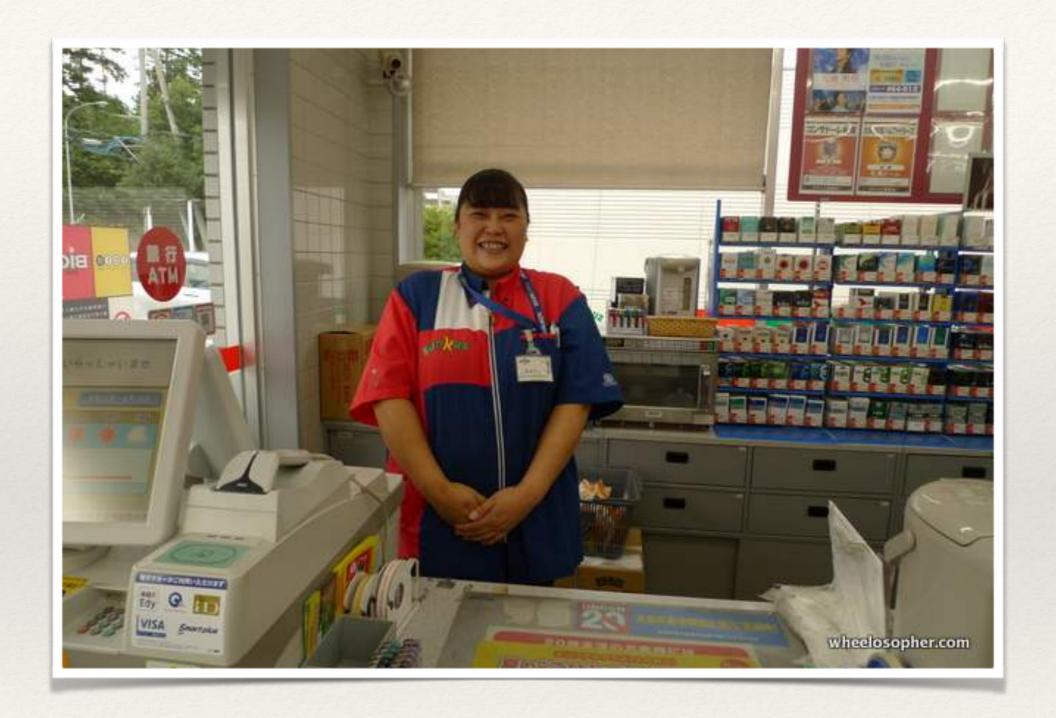




image source

### In Japan, the customer is king

...?



### お持て成し Omotenashi

# In Japan, the customer is incompetent, but is made to feel like a king



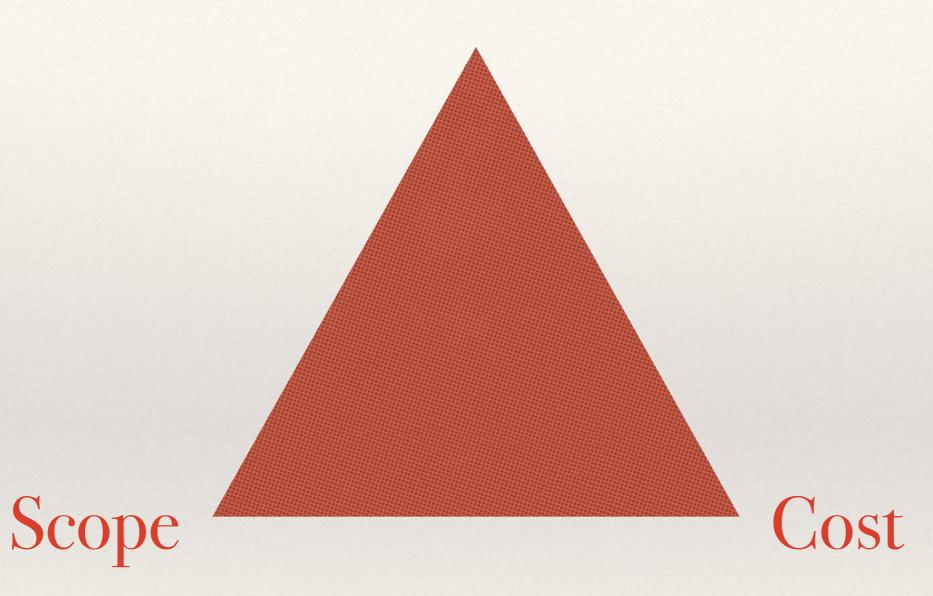


"We want a blog"

# "Don't do it that way, do it this way"

### Omotenashi and contracts

#### Schedule





### "I find your lack of faith disturbing"





# Examine the assumptions of fixed price - fixed scope (FPFS) contracts

### Long lead times

### Limited feedback

### Infrequent, large payments

Early termination = failed project

## These assumptions are invalid in an Agile project!

### Frequent delivery of working software...

- \* means the customer realizes value at regular intervals
- means the contractor can get paid at regular intervals
- mitigates risk and liability for both parties

### Adapting to change decreases risk

## FPFS contracts actually increase risk and cost

# An Agile contract is more an agreement about a collaboration process, and less about deliverables

#### Contract documents

- Project proposal
- Master Services Agreement (MSA)
- \* Scope of Work (SOW)

# Project proposal

- \* Supplier information
- Project motivation
- \* Initial requirements
- \* Risks
- Project participants

- Project plan
- \* Deliverables
- \* Project timeline
- \* Project cost
- Next steps

## Peter Stevens: Types of Contracts

- \* Time and Materials with Variable Scope
- \* Time and Materials with Variable Scope & Cost Ceiling
- \* Fixed Price, Fixed Scope
- \* Time and Materials with Fixed Scope & Cost Ceiling
- \* Phased Development
- \* Fixed Profit
- "Money for Nothing, Changes for Free"
- Joint Ventures

## Our Time and Materials Approach

- \* Ballpark project estimate based on initial requirements
- Do an initial prioritization if not already provided
- \* Give them a dedicated team
- \* Deliver working features weekly
- \* Bill monthly for "developer weeks"
- Work continuously to evolve and prioritize features
- \* Stop when it makes sense

### About 50% raise concerns

How do I know we'll stay on budget?

How do I know we'll stay on schedule?

### Responses

- \* Provide references
- \* Re-iterate Agile advantages
- \* We can include a "not to exceed" clause
- \* Client can cancel at any time, with 30 days notice
- \* Our TDD code is portable to other contractors

#### We still lose about 25%...

...and that's ok

#### Greg,

I really appreciate your interest in the time you & your team put into the proposals, but the projected costs and open-ended structure just don't work for this project.

I'll certainly keep Promptworks in mind for the future, particularly if we've got a project that would benefit more from the cooperative/iterative design process that your proposed.

Yours truly,

# Master Services Agreement (MSA)

- \* Services
- \* Term
- Cooperation
- \* Payment: Expenses
- \* Changes
- Warranties

- Confidentiality
- \* Ownership
- Infringement Indemnity
- Limitations of Liability
- Force Majure
- \* Miscellaneous

# MSA Highlights

- Code ownership
- Open source aspects
- \* 30 days notice to cancel by either party
- \* Services: "software development"
- \* Beware extreme requirements from clients
  - \* "most favored nation" clause

# Scope of Work (SOW)

# Keep it simple

#### STATEMENT OF WORK

The following is Statement of Work No. 1 (the "Statement of Work"), made as of (the "Effective Date"), to the Services Agreement (the "Agreement"), by and between ("Client") and <b>PromptWorks</b> , <b>LLC</b> . Except as specifically stated herein, each capitalized term used in this Statement of Work shall have the same meaning as is assigned to it in the Agreement.
1. <u>General Description of Services</u> . PromptWorks will provide one (1) senior developer(s) to provide software development and consulting services.
2. <u>Deliverables.</u>
<ul> <li>Code changes to implement features supporting monthly recurring charges in the main Ruby on Rails application</li> <li>Unit and integration tests for the above functionality</li> </ul>
3. <u>Price of Services</u> .
4. <u>Timeline.</u>
Development will begin on and continue until the feature(s) are complete. Given the requirements communicated during our call on, PromptWorks estimates this work will take up to four (4) weeks.
Client agrees that the Project Manager listed below has full authority to direct and provide feedback relating to the Services described in this Statement of Work. Client may change its Project Manager from time to time, upon notice to PromptWorks and subject to the qualifications set forth in the preceding sentence.

# An Omotenashi relationship

終わり

Questions?