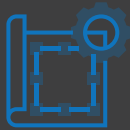# CHARIOT SOLUTIONS

Developers' Favorite Design Exercises

Hey, what design exercises do developers find most helpful?

Let me run a query and share the table

```
SELECT answer, (COUNT(an    / (SELECT COUNT(*) FROM design_exercise_survey_answers)) as percentage
FROM design_exercise_sur
GROUP BY answer
ORDER BY percentage DESC;
```

	answer	description	percentage	visual percentage
1	Wireframes & User Flows	(functionality blueprint)	33%	
2	Kickoff Workshop	(align & define project)	26%	
3	UX Assessment	(evaluate current product)	11%	
4	Prototyping	(interactions and user testing)	11%	
5	Proto Personas	(quick user understanding)	11%	
6	High Fidelity Mockups	(pixel perfect UI)	4%	
7	Affinity Diagrams	(research analysis)	4%	