

Patterns for Service Security in Hybrid Public/Private Cloud Deployments

Gulrukh Ahanger
VP of Product Development
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The cloud is here! (and it always has been)

Wheel of reincarnation



MULTICS
Mainframes
Client/Server



The cloud is here! (have we seen this before?)

Cloud Computing: The Mainframe Reincarnated

http://de.sys-con.com/node/723583

The Cloud isn't a mainframe.
Seriously.

http://siliconangle.com/blog/2009/10/23/the-cloud-isnt-a-mainframe-seriously/



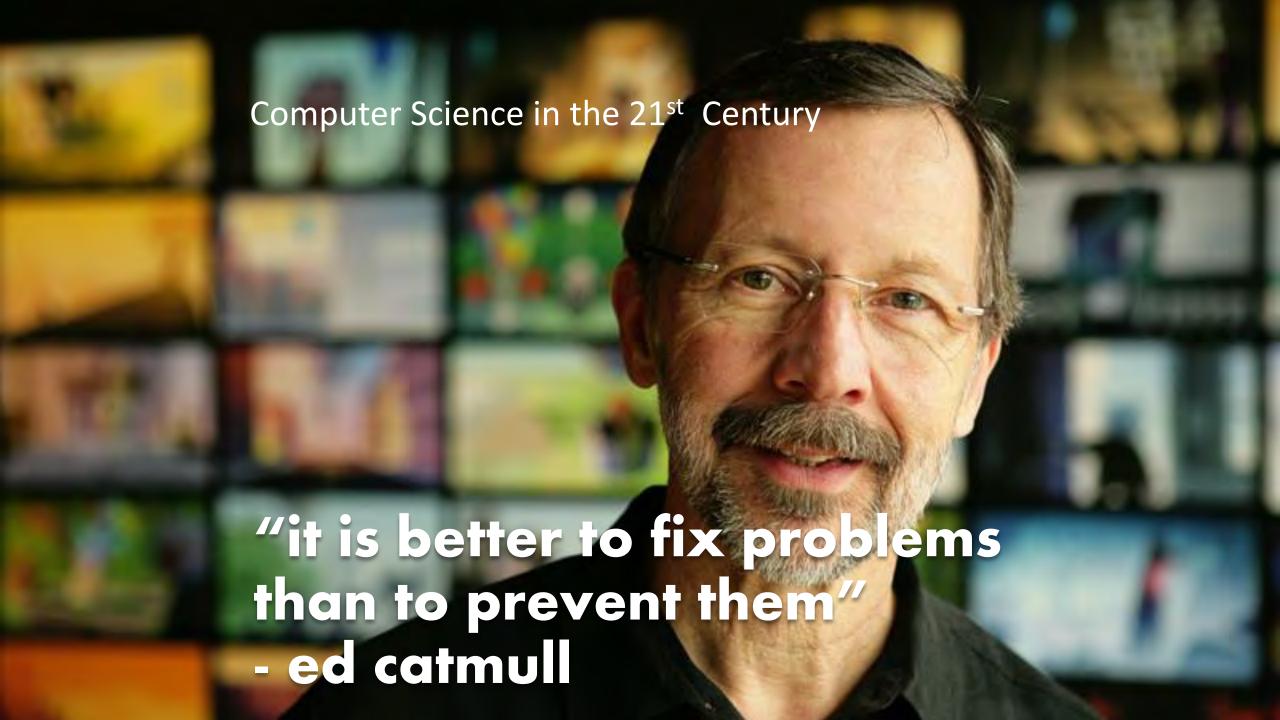
Many similarities, but also a few key differences:

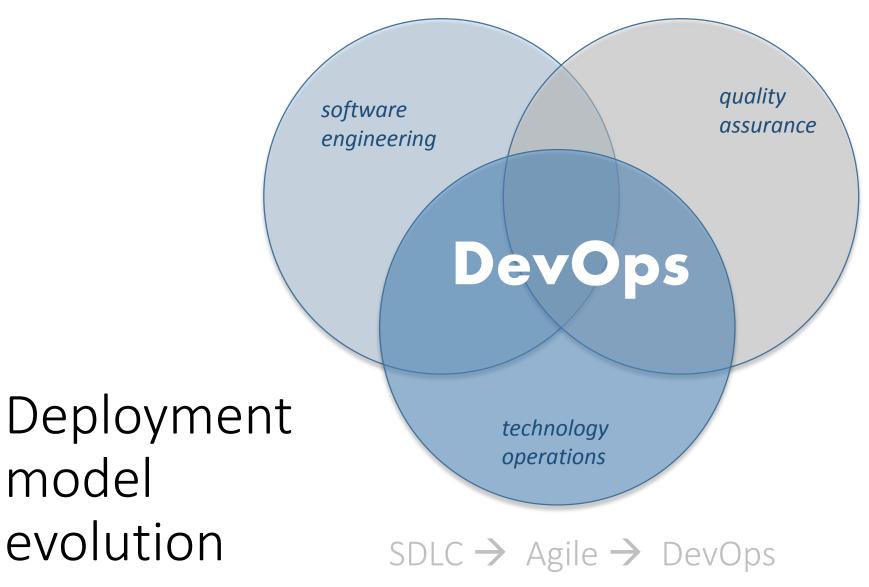
- "n-datacenter", not multi-datacenter
- Sharded for resiliency, not geographic availability
- "Scarcity" vs "Abundance" as a design philosophy
- Designed with failure as an operating mode

Computer Science in the 20th Century

"measure twice, cut once."







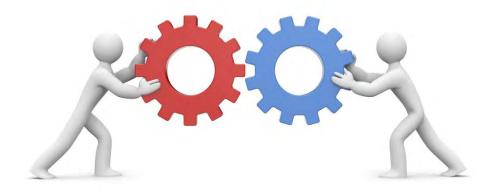
AKA
the science
of software

Process → Incremental → Autonomous*

Large systems have emergent properties

Implications of DevOps

- tools not tickets, dev=ops
- federation of data and infrastructure, not "source of truth"
- fail fast: ops improvisation is not good
- "traffic shaping" is the new "deploy"



Traffic Shaping is a Core Primitive

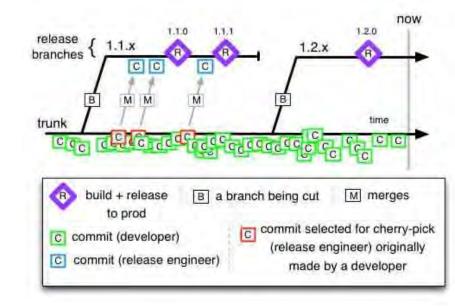


- failure is an operating mode
- fail back/fail forward
- multi-instance
- incremental validation
- backwards compatibility
- forwards compatibility
- infrastructure decoupling



Release Management is now *very* different

- trunk based development: branch for release
- continuous Integration
- sprints are when you ship
- shipping happens all the time



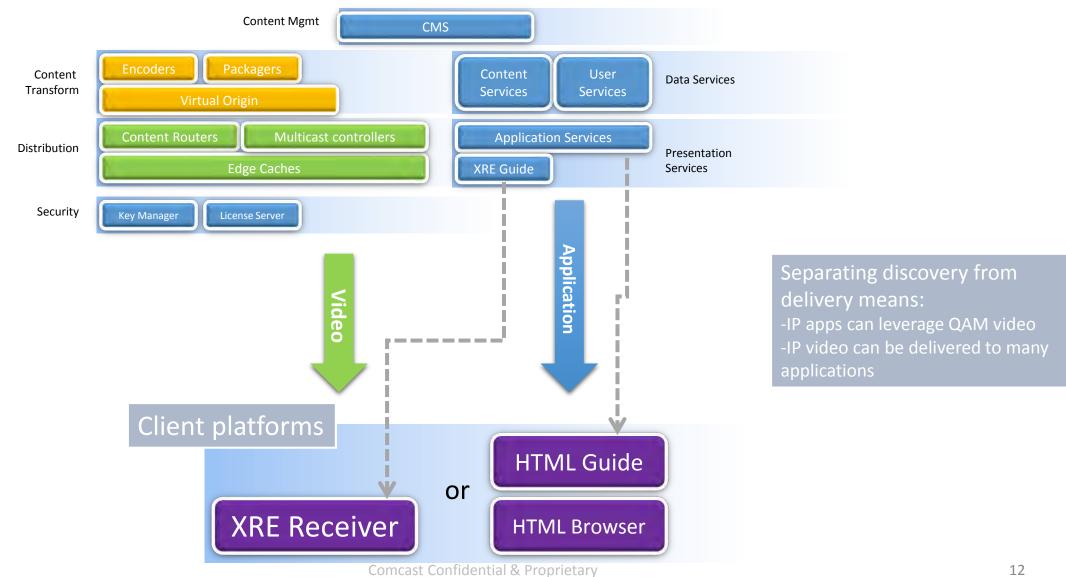
Reuse Equivalency Principle

- the unit of re-use is the unit of release
- effective re-use requires tracking release
- the unit of release should be the unit of fail

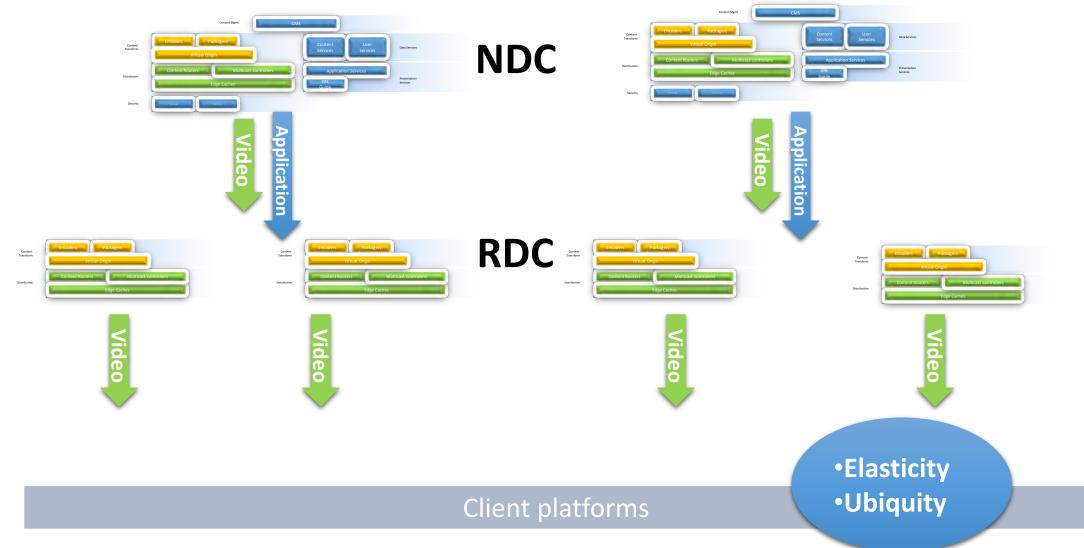


ACID as applied to deployment, not just data

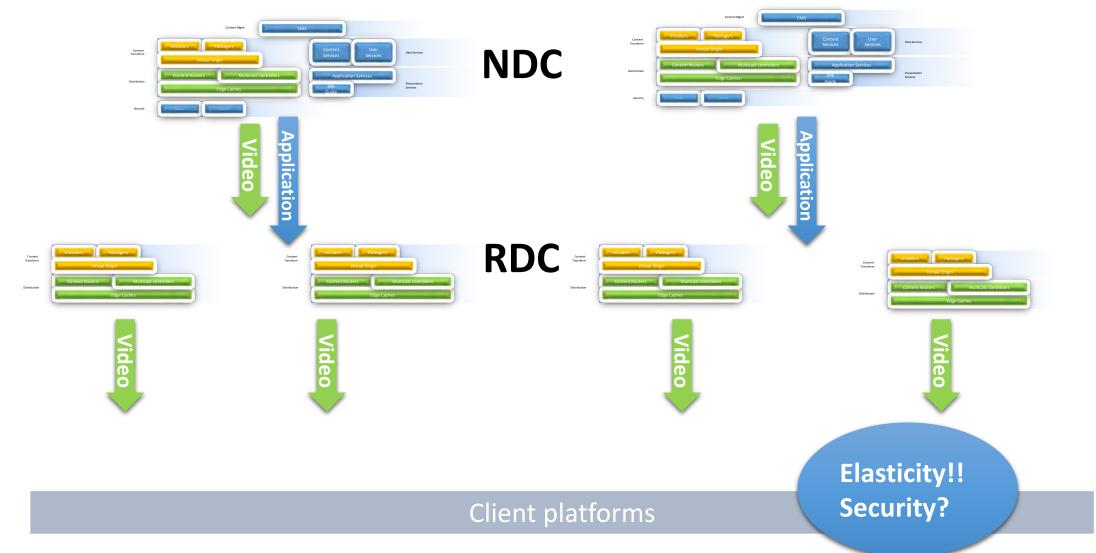
X1 platform: logical view



X1 platform: *physical view ::: NO PODS :::*



X1 platform: replicated to AWS/etc. (public)





Important similarity to mainframe is of "remote trust"



Traditional enterprise security: Hard shell, soft inside Perimeter complacency!



Security Considerations

Availability	Privacy
Redundancy	Access controls
Responsiveness	Theft of data



Redundancy

Anti-Pattern	Pattern
Oracle w/Golden Gate	CouchDB
MongoDB	Cassandra
	PostgreSQL

Key attributes:

multi-master replication, Availability/Partition tolerance, Eventual consistency



Responsiveness

Anti-Pattern

Pattern

Microservices (s/c)

Geo-stickiness

(because zombies)

Macroservice (s/c)

Persistence (s/s)

HA

Realtime metrics

Key attributes:

Limit surface area of attack, connection pooling, abstraction of performance



Access Controls

Anti-Pattern Pattern

DB access Service Auth/Auth

Limited Access

Network protection

Advance Analytics

Key attributes:

Access based on User Context, risk-based approach: extra monitoring, locate meaningful signals



Theft of Data

Anti-Pattern

Pattern

Encryption
Multiple Standards

Encryption

SSL

Public vs Private

Key attributes: Data theft, Multi-tenancy





Summary

- "Flatter" networks in the cloud mean services have to consider security
- Security has to consider scalability and be built-in, not bolted on
- Data security and service security are not the same thing
- Atomicity of services defines the security surface and the scalability surface: avoid "stacks" (AKA coconuts)