i-tier: breaking up the monolith

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this presentation is about

- → how Groupon's software stopped working
- → how we rewrote a part of it
- → what went well and what didn't

this presentation isn't about

- → node.js
- → javascript

Problems

simple start

- monolithic Ruby on Rails app
- → sustained business through hypergrowth
- → small engineering team
- → simple product

acquisitions

- → CityDeal.de (Germany, most of EU)
- → SoSata (India)
- → Needish (South America)

ran as separate platforms

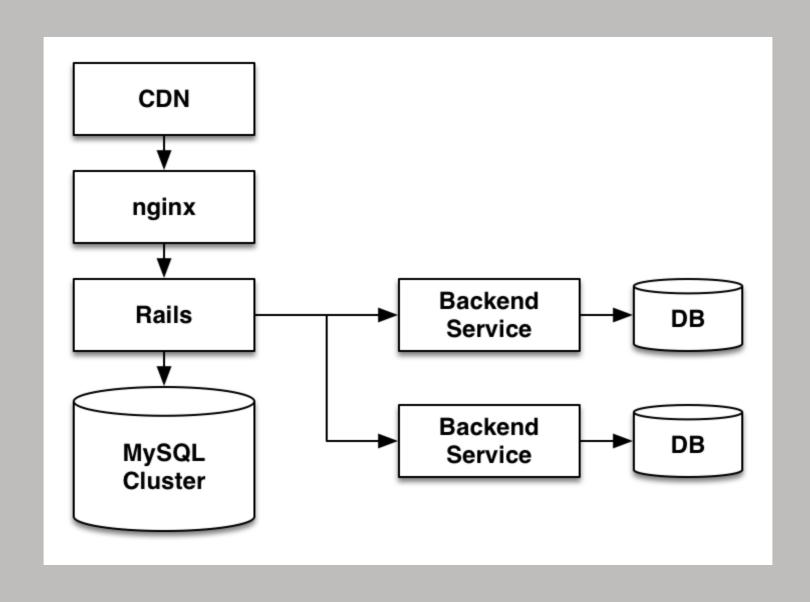
new products

- → Goods
- → Getaways
- → Reserve

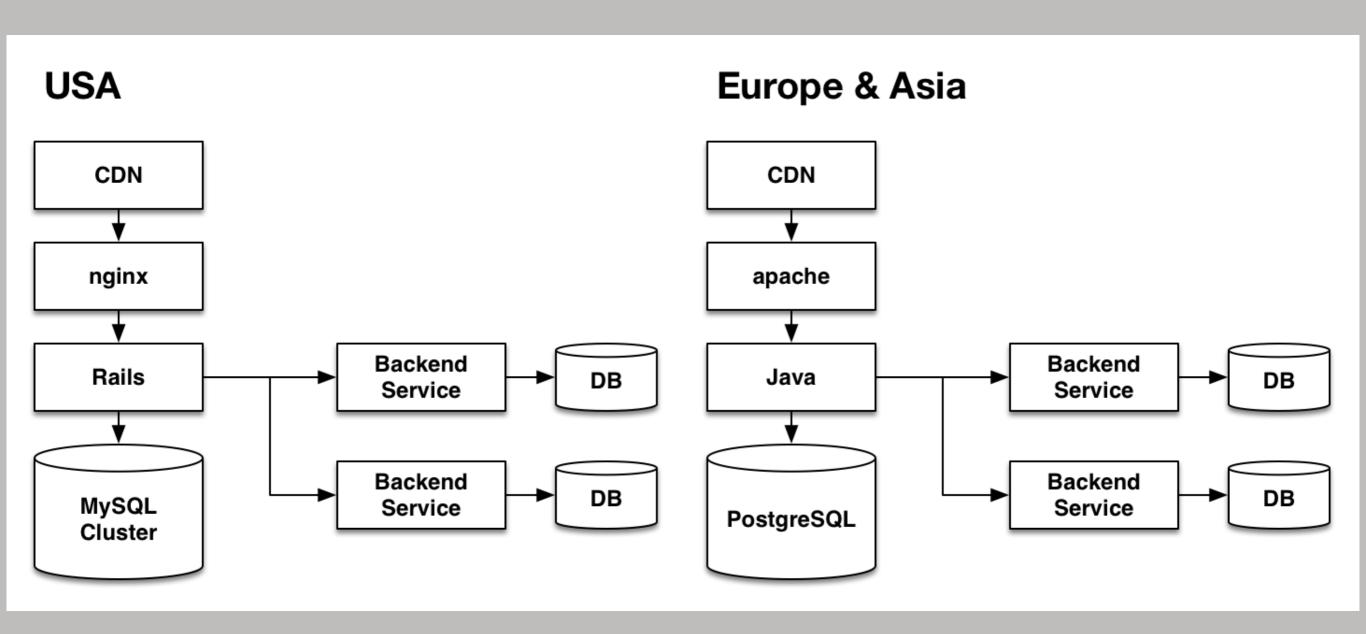
improvements

- → Smart Deals
- → Browse and Search
- → Rocketman

one monolithic application



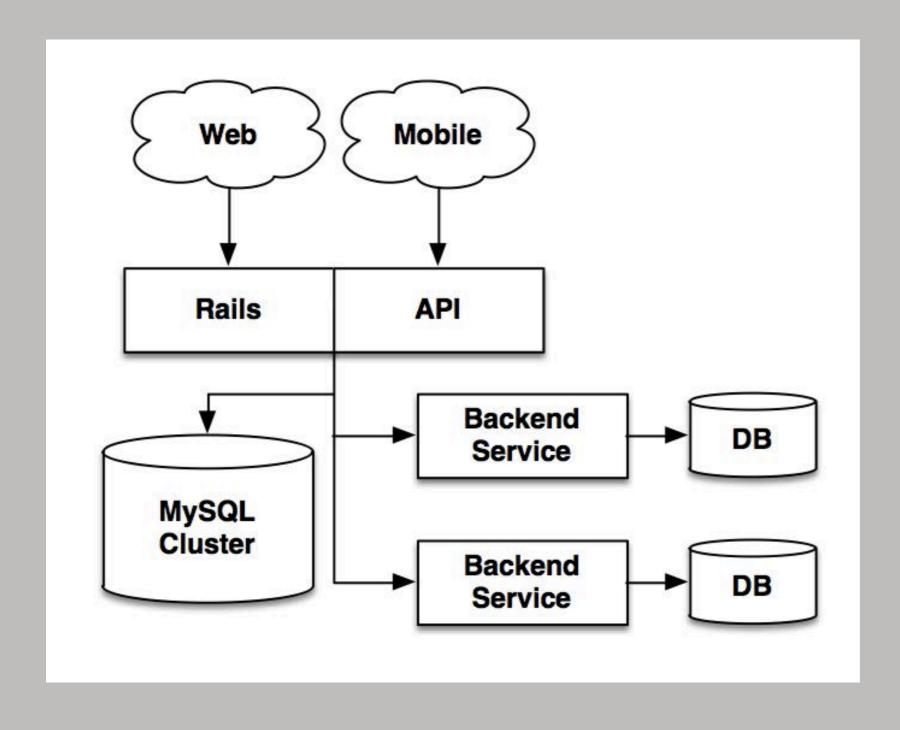
actually, two separate monoliths



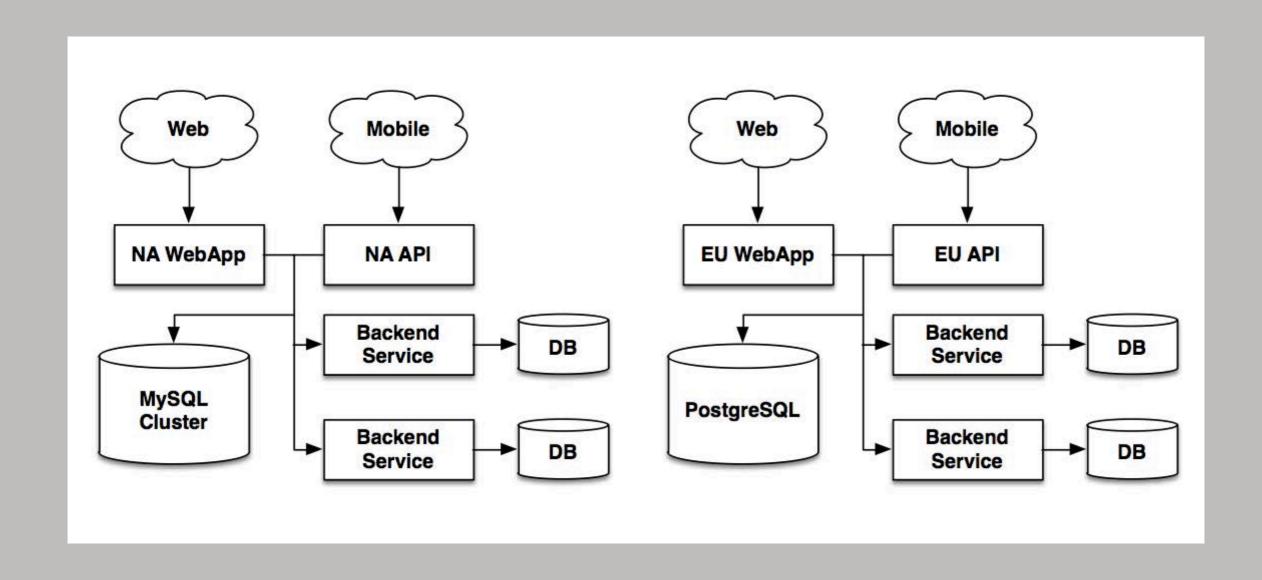
move to mobile

- → ~50% of global transactions
- → streamlined user experience
- → mobile uses RESTAPI

two facets of the same monolith



two facets X two monoliths



business was stuck

- → could not build features fast enough
- → wanted to build features worldwide
- → mobile and web lacked feature parity
- → could not change look and feel

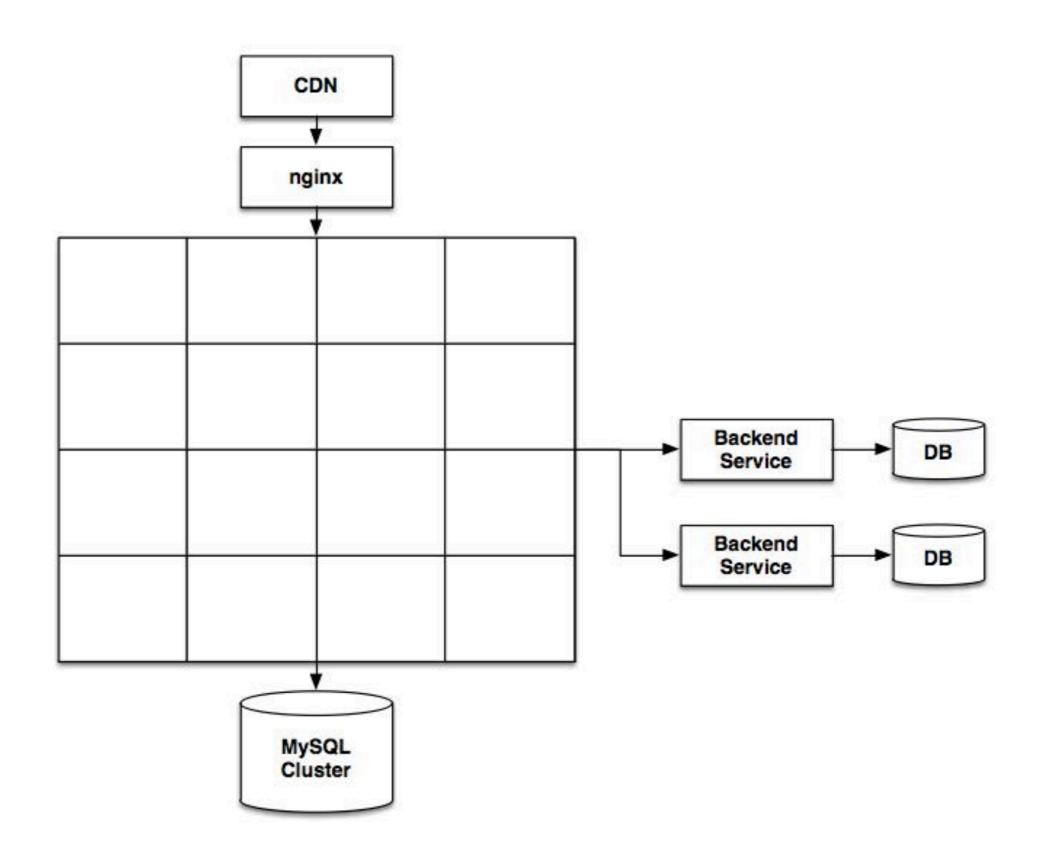
The Plan

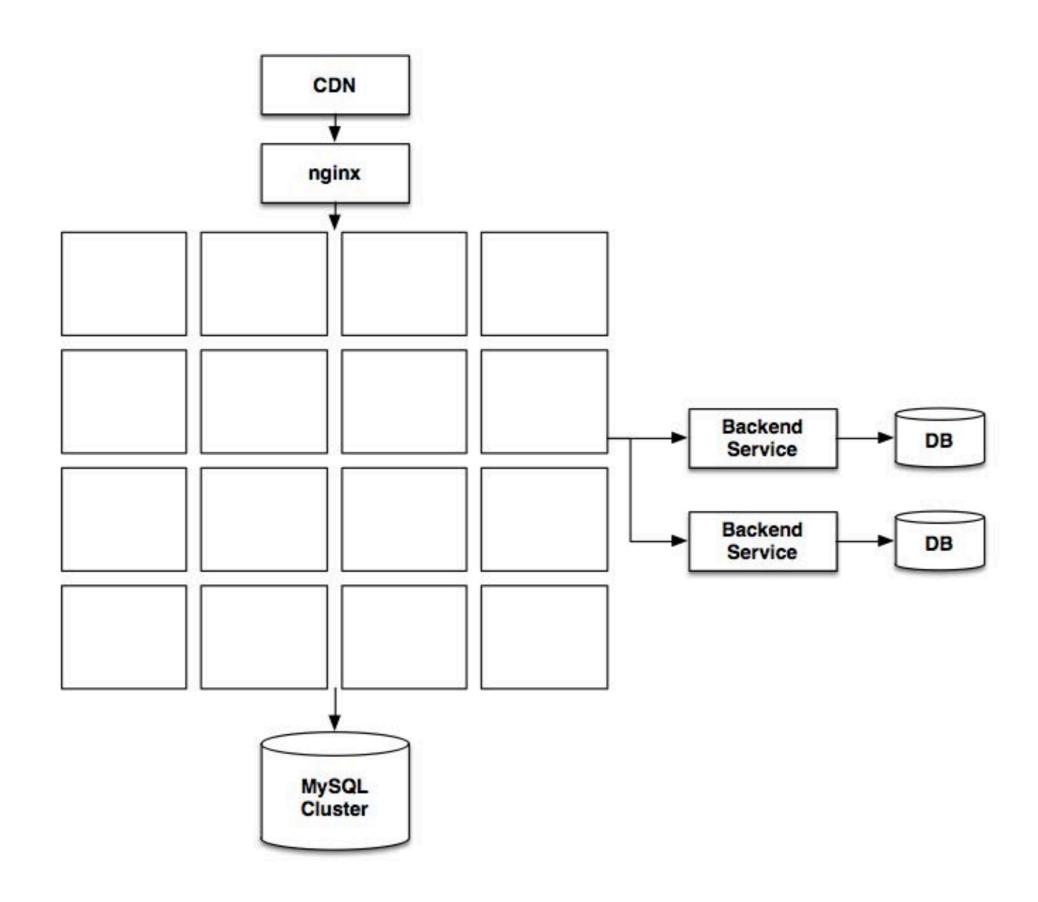
start with the frontend

- → unify global look and feel
- → RESTAPI already built for mobile
- → backend services are more complicated to unite

design goals

- → decouple teams
- → deploy apps on team schedule
- allow for global design changes
- → 118n/L13n
- → be small, do the minimum





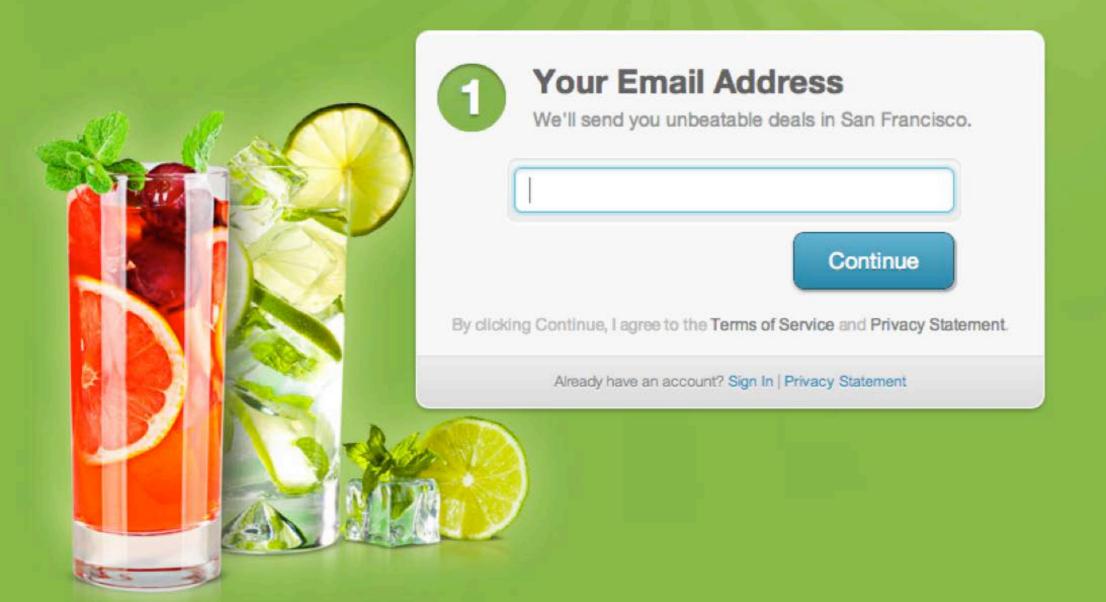
bakeoff

- → Node
- → MRI Ruby/Rails, MRI Ruby/Sinatra
- → JRuby/Rails, Sinatra
- → MRI Ruby + Sinatra+EM
- → Java/Play, Java/Vertx
- → Python+Twisted
- → PHP

why node

- → vibrant community
- → NPM!
- → frontend developers know javascript
- → performant enough
- → easy scaling (process model)

GROUPON Save 50% to 90% [™] San Francisco



simple design

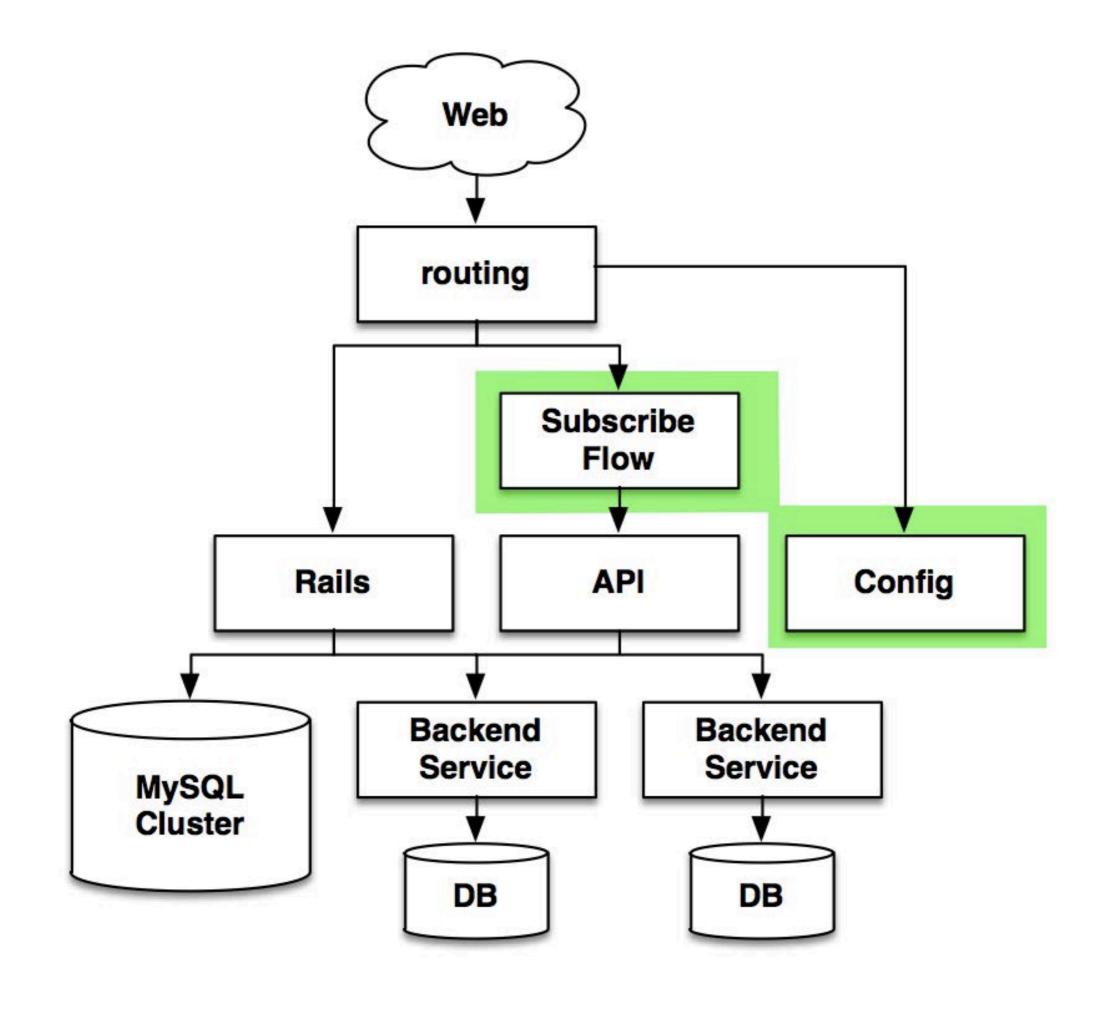
```
main: ( {attributes, renderCallback} ) ->
  # Presenter that sets the layout
  view = presenters.page 'subscribe', attributes
  # Grab the list of all the divisions
  grouponAPI.fetch { endpoint: 'divisions' }, (err, {divisions}, details) ->
    # If there's an error, bail and pass the error along
    return renderCallback err if err?
    divisionsPresenter = presenters.divisions divisions, {
     currentDivision: attributes.query?.division_p
    view.set { divisions: divisionsPresenter }
    render.pageHtml view, renderCallback
```

boundaries

- → apps only talk to api and memcached
- → layout is in a separate application
- → shared common asset bundle

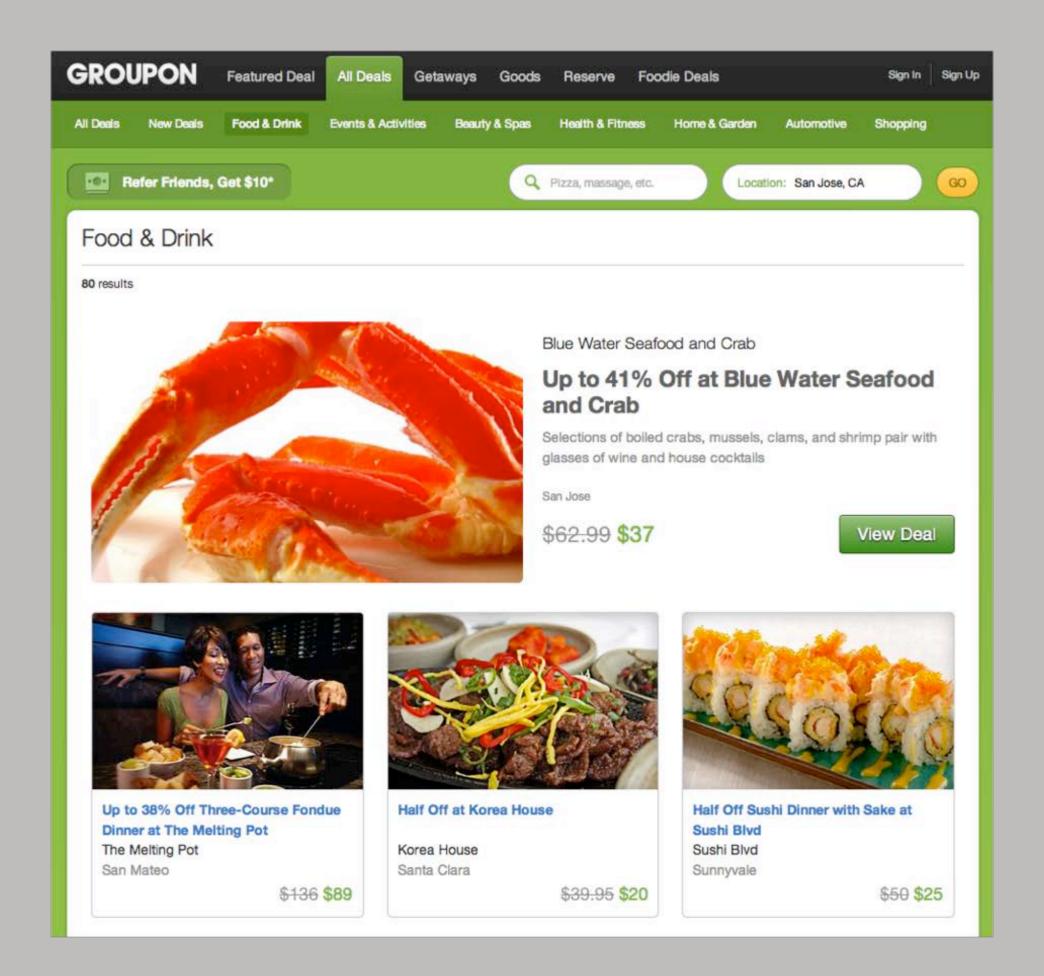
growing pains

- → max sockets
- → breaking our infrastructure



subscribe page

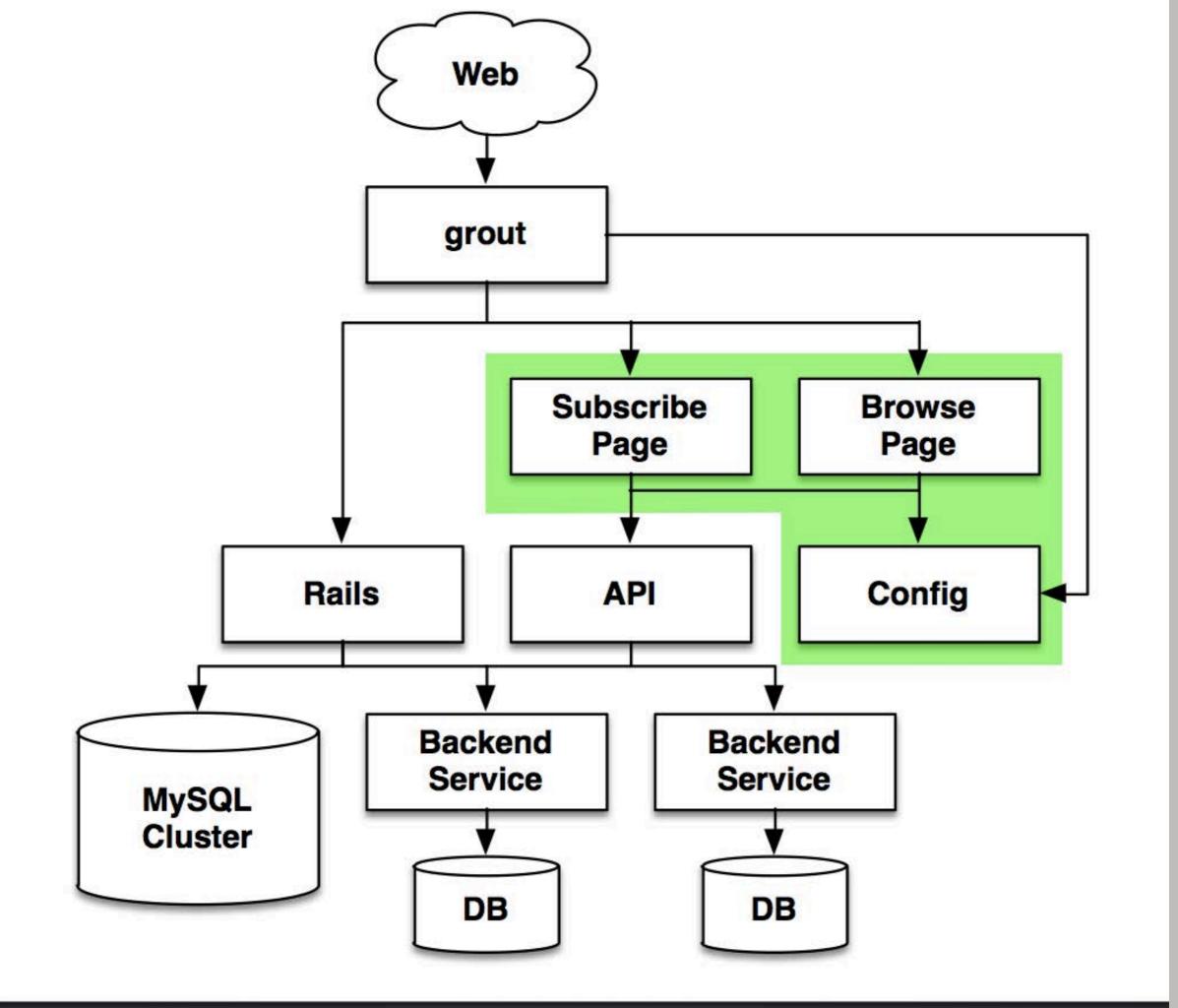
- → simple application
- → partial implementation
- → proved out the concept

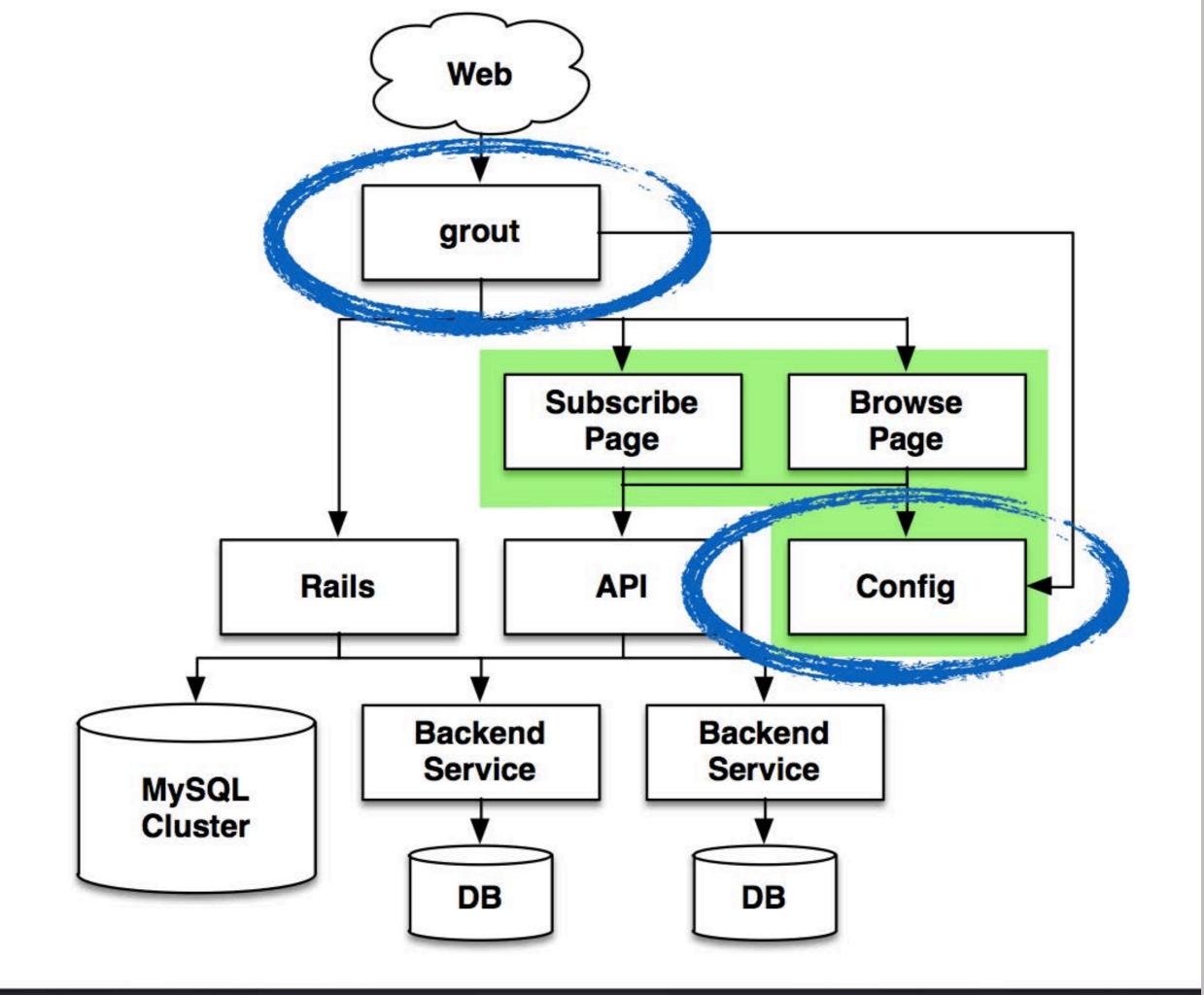


new problems

- → user authentication
- → more service calls
- → complicated routing
- → more traffic
- → share look and feel

Part III -Architecture





switchboard for incoming requests to I-Tier applications

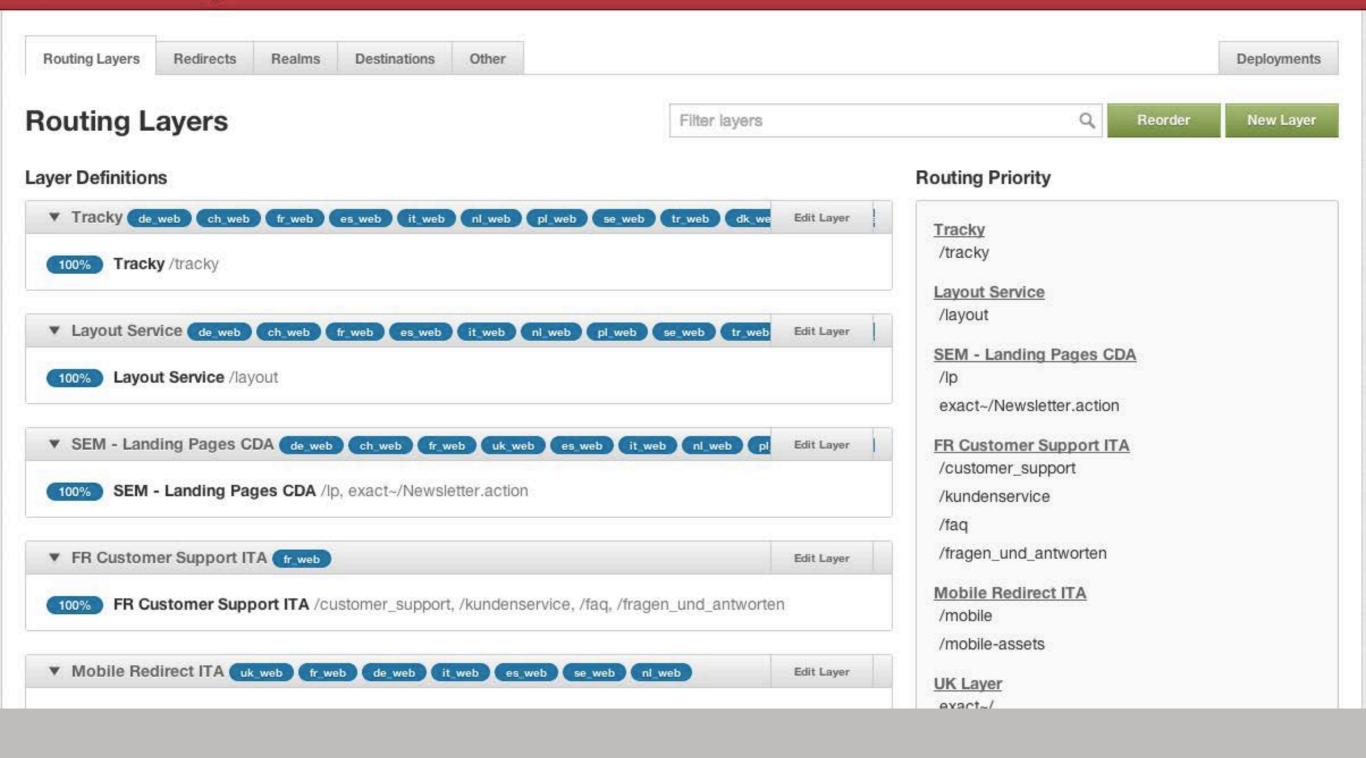
Route on:

- → domain
- → locale
- → country
- → experiments

- → groupon.com/deals/my-awesome-deal
 - → itier-deal-page-vip.sncl/deals/myawesome-deal
- → groupon.de/browse/berlin
 - → itier-browse-page-vip.lupl/browse/ berlin

- → experiments between different applications on the same URL
- → testing between alternative implementations (including the legacy monoliths!)

Grout Config Editor



gconfig

configuration as a service
some config can change on the fly
config can be promoted from uat -> staging
-> prod

skeletor_node_examples Configuration

"main": {

```
0 = 0
dynamicConfig
  "interval": 60000
                                                                                                                0 = 0
server
  "child processes": 2,
  "max_sockets": 100,
  "port": 8000,
  "secret": "adf879fqewtj98gjas9dfsda0f9qwerqewr183942uf",
  "airbrake_api_key": ""
}
api
  "defaults": {
    "timeout": 10000,
    "connectTimeout": 1000
  "endpoints": {},
  "base_urls": {
```

layout service

maintain consistent look and feel across site

layout service options

- → distribute layout as library
- → use ESIs for top/bottom of page
- → apps are called through a "chrome service"
- → fetch templates from service

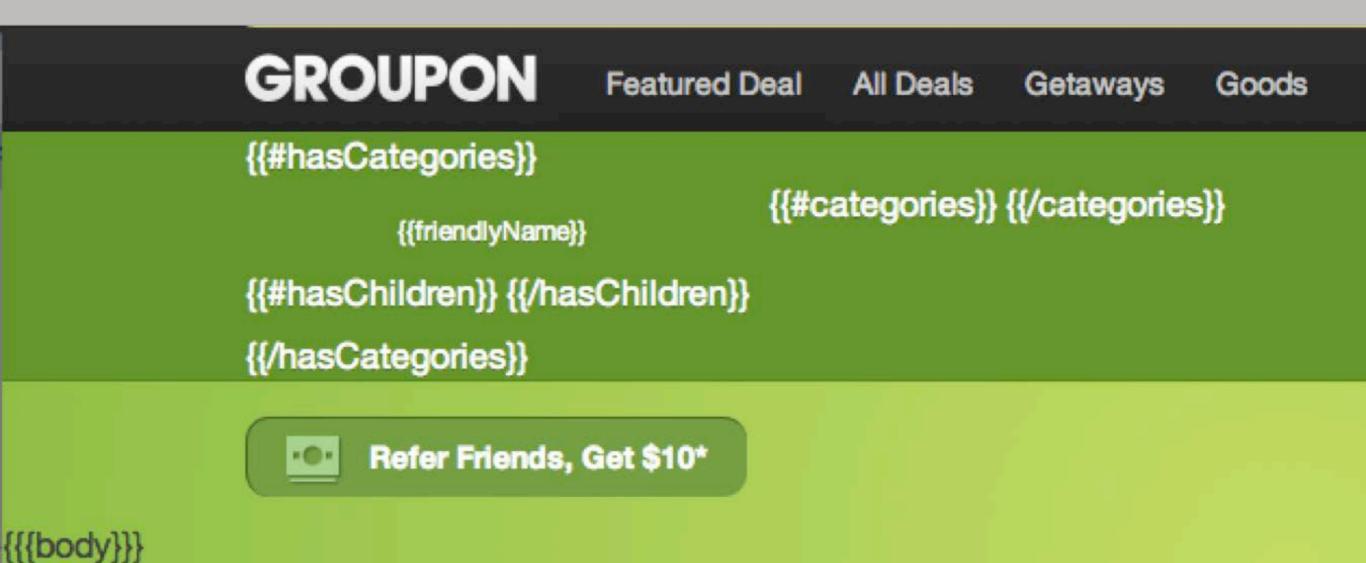
layout service

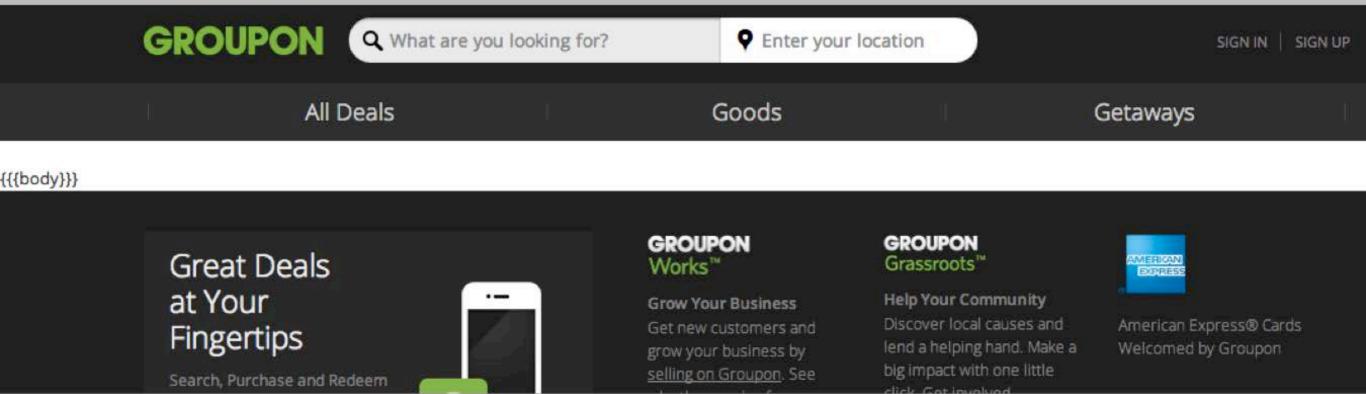
chose a service

- → independent rollouts
- changes can be shipped without redploying all apps
- → easy to use in development

layout service

- → Uses semantic versioning
- → Roll forward with bug fixes
- → Stay locked on a specific version
- → Enable Site-Wide Experiments





Rewrite All The Things!

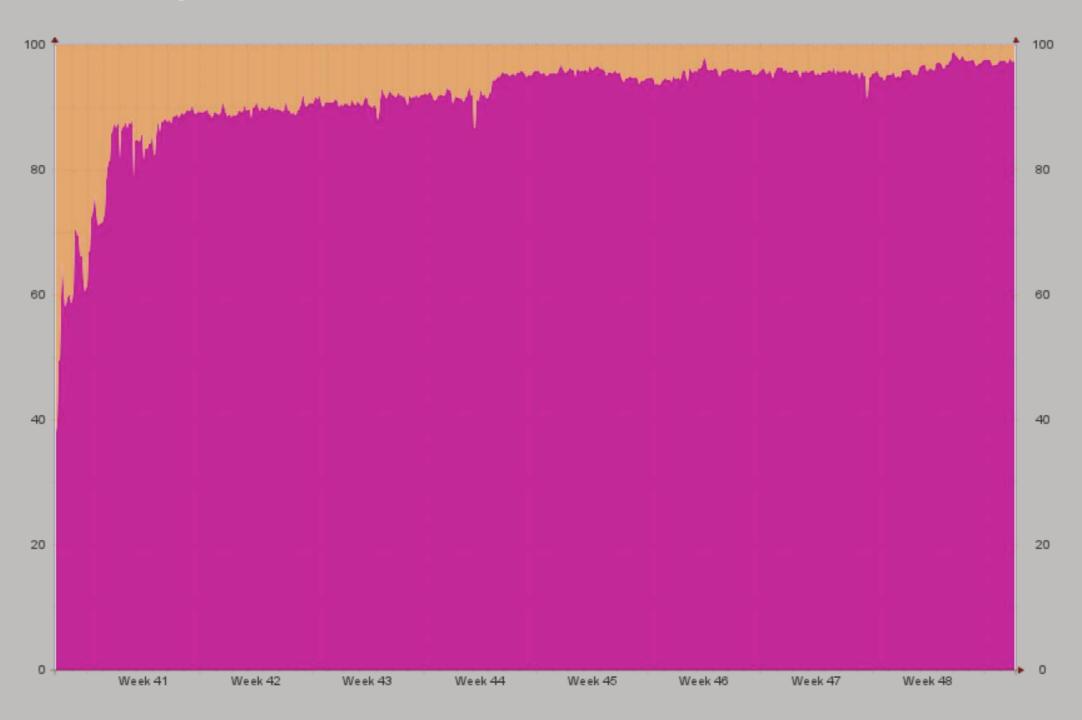
rewrite

- → get the whole company to move at once
- → upporting two platforms is hard
- → as of June 2012 move to I-Tier by September 1st

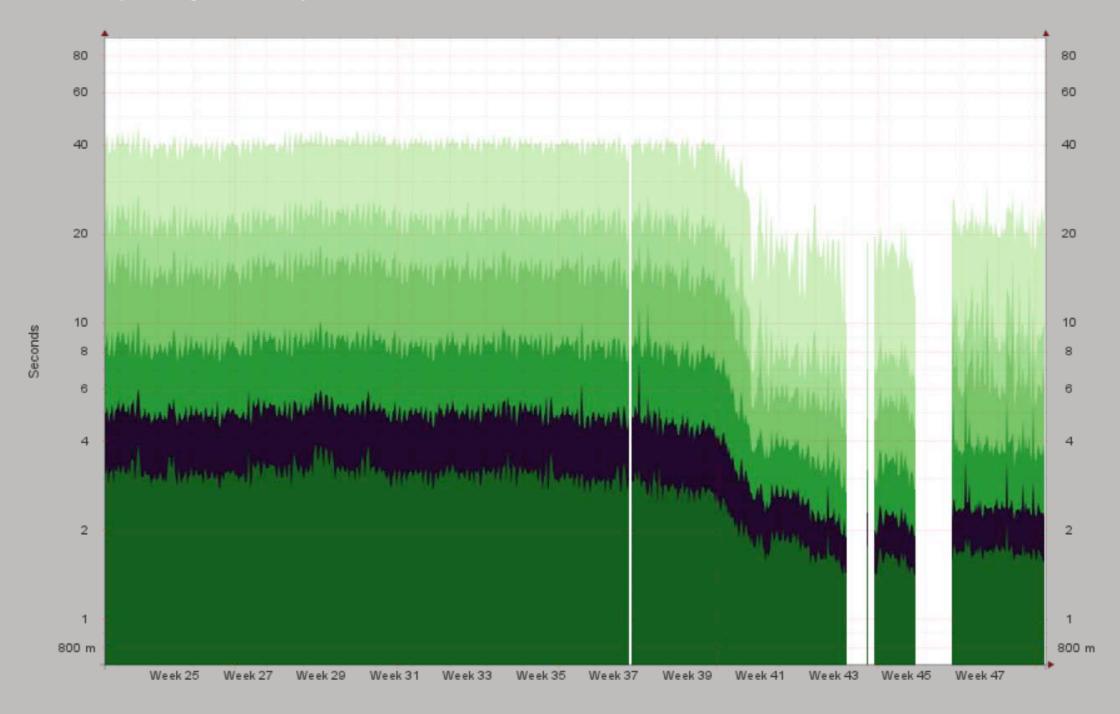
rewrite

- → ~150 developers
- → global effort
- → feature freeze A/B testing against mostly the same features

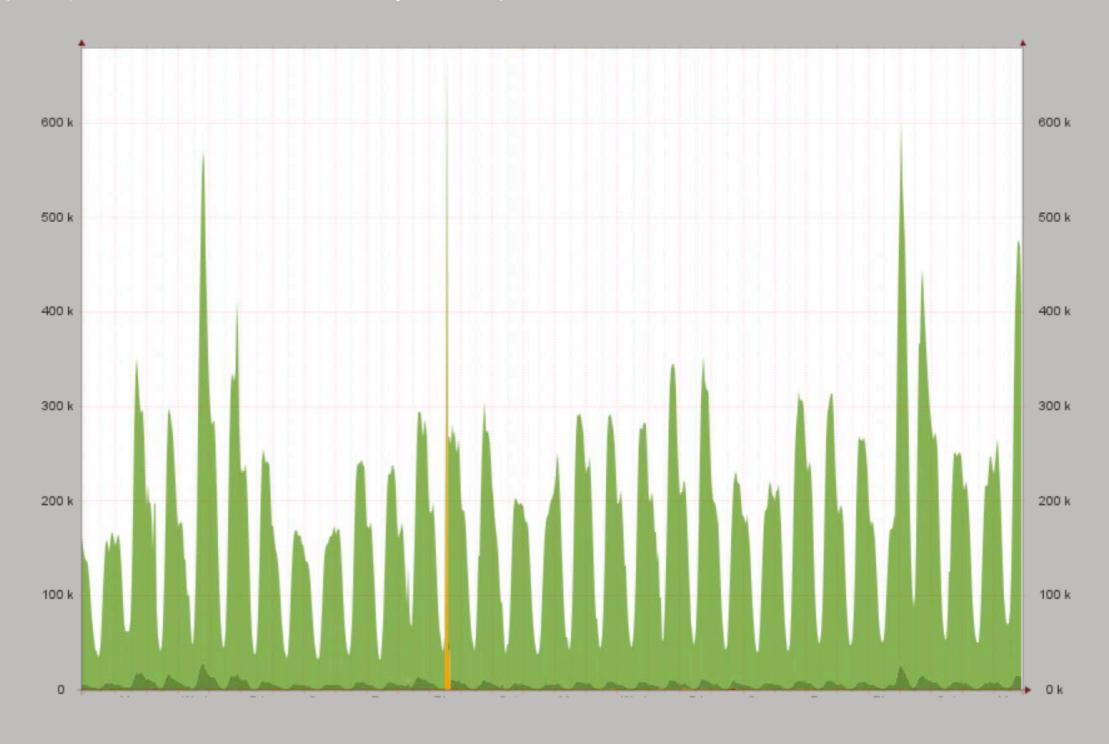
it worked!



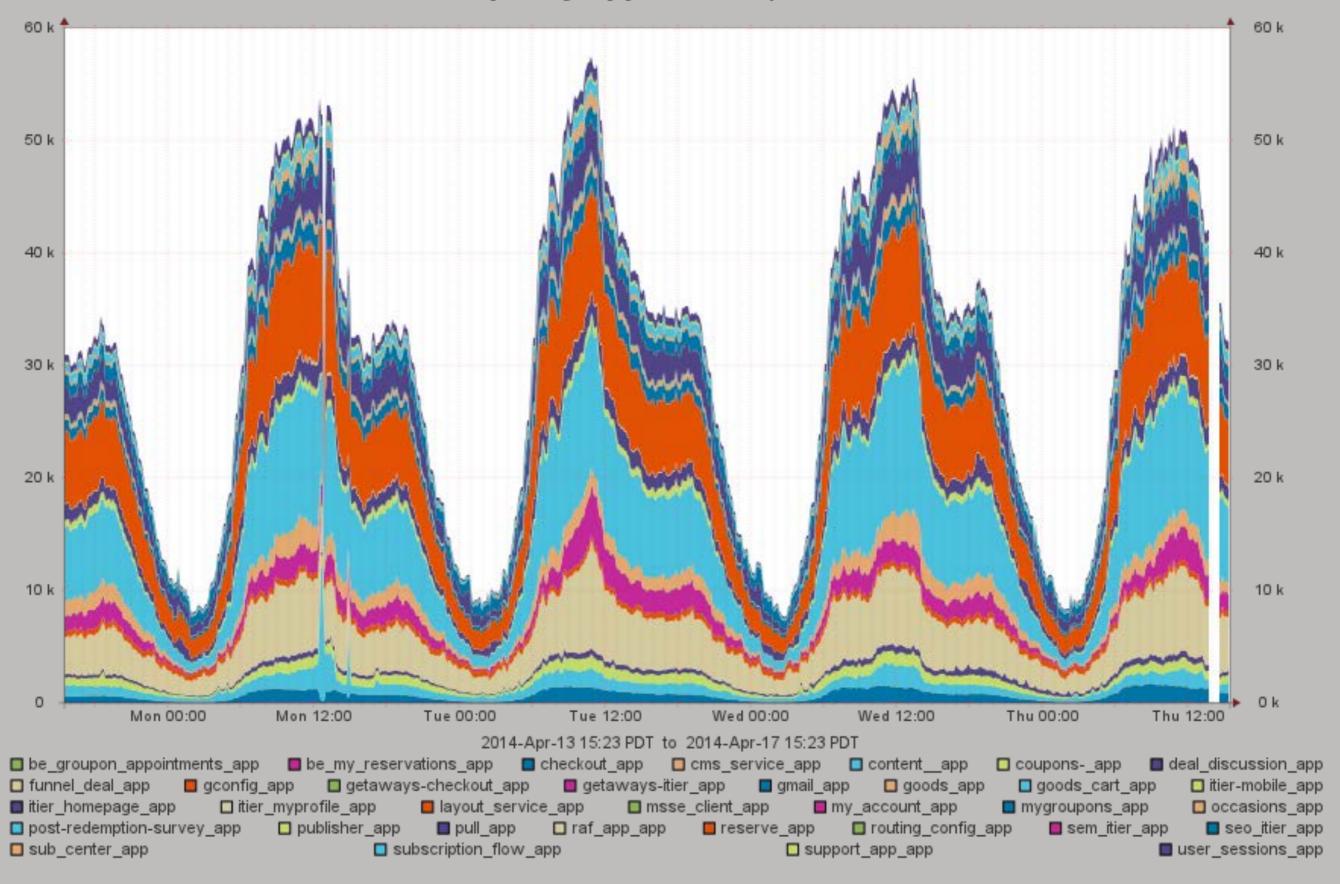
webpages got faster



sustained record traffic



Itier Global Rpm By App Name - splunk-itier-snc1.snc1



what doesn't work

- → increased testing burden
- → tooling needs to catch up
- → increased operational overhead

culture problems

- → changed team workflow
- → teams are silos
- → code quality varies

next steps

- → streaming responses for better performance
- → better resiliency to outages
- → distributed tracing
- → international (launching today!)
- → open source testium

tl;dr

- → monolith
 - → federated frontend
 - → service oriented architecture
- → grout
- → gconfig
- → layout service

thanks!

slides: http://gr.pn/PqFLdo

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