

# *Haskell in the corporate environment*

Jeff Polakow  
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# *Talk Overview*

- Haskell and functional programming
- System description
- Haskell in the corporate environment



# *Functional Programming in Industry*

- FP languages spreading into industry
  - Haskell, OCaml, F#, Erlang
- FP ideas spreading into mainstream languages
  - garbage-collection, generics, iterators
- FP already widely used
  - Javascript, Spreadsheets

# *Haskell in Industry*

[\(\*haskell.org/haskellwiki/Haskell\\_in\\_industry\*\)](http://haskell.org/haskellwiki/Haskell_in_industry)

- Finance
  - Credit Suisse, Standard Chartered
- Science & Engineering
  - Amgen, Eaton
- Contractors
  - Galois, Aetion



# *General Haskell Description*

*(from [haskell.org](http://haskell.org))*

- Haskell is an advanced purely functional programming language.
  - An open source product of more than twenty years of cutting edge research, it allows rapid development of robust, concise, correct software.
  - With strong support for integration with other languages, built-in concurrency and parallelism, debuggers, profilers, rich libraries and an active community, Haskell makes it easier to produce flexible, maintainable high-quality software.
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# *Haskell*

- Language specification
  - Haskell 98 report
  - Common extensions
- Language implementation
  - Several compilers
  - GHC is only industrial strength one

**haskell.org**

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# *Functional Programming*

- Program is a function
    - i.e. takes an input value and produces an output value
  - Value can be many things
    - basic things, e.g. numbers, strings, etc...
    - pairs of values
    - functions
    - user defined, i.e. datatypes
  - Recursion
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# *Higher-order Functions*

- Function which takes a function as input
- Modular design
- Code reuse
- Custom control structures





# *Purity*

- No observable effects from execution of function
    - no mutable memory (i.e. can't change a variable's value)
    - no exceptions
    - no IO
  - Effects added back in a controlled manner
    - can put pure code into effectful code
    - encourages modular designseparate program logic from interaction with outside world
  - Allows for interesting possibilities
    - possibility of heavy compiler optimization
    - simpler user interface for STM
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# *Lazy Evaluation*

- Only evaluate expressions which are used
  - call-by-need evaluation
  - requires different mode of thinking from most languages
- Infinite data structures (i.e. streams)
- Allows declarative style

```
enumerate xs = zip xs [1 ..]
```

```
enumerate ['a','b','c'] == [('a',1), ('b',2), ('c',3)]
```

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# *Strong Static Types*

- Guarantee some errors can't happen
- Help with refactoring
- Help structure program
  - Algebraic datatypes
  - Know possible structure of all values of a given type

```
data BinTree a = Leaf a
               | Branch a (BinTree a) (BinTree a)
```

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# *Parametric Polymorphism*

- Function works the same on all input types
  - $\text{fst} :: (a, b) \rightarrow a$
  - $\text{length} :: [a] \rightarrow \text{Int}$
- Code reuse

# *Ad-hoc Polymorphism*

- Function overloading
  - Function acts differently on different types
  - Specify how function acts on each type
  - Static type error to use function at unspecified type
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# *Type Inference*

- Most types can be inferred
- Type discipline is unobtrusive
- Can also explicitly specify type
  - good documentation
  - type checker will complain if inferred type conflicts

# *Haskell is a High Level Language*

- Very expressive type system
- Powerful abstraction mechanisms
- Small gap between description and implementation



# *Syntax*

- Can be very concise
- Optionally whitespace dependent
  - visually specify scope
  - removes need for lots of parentheses
- Can be addictive





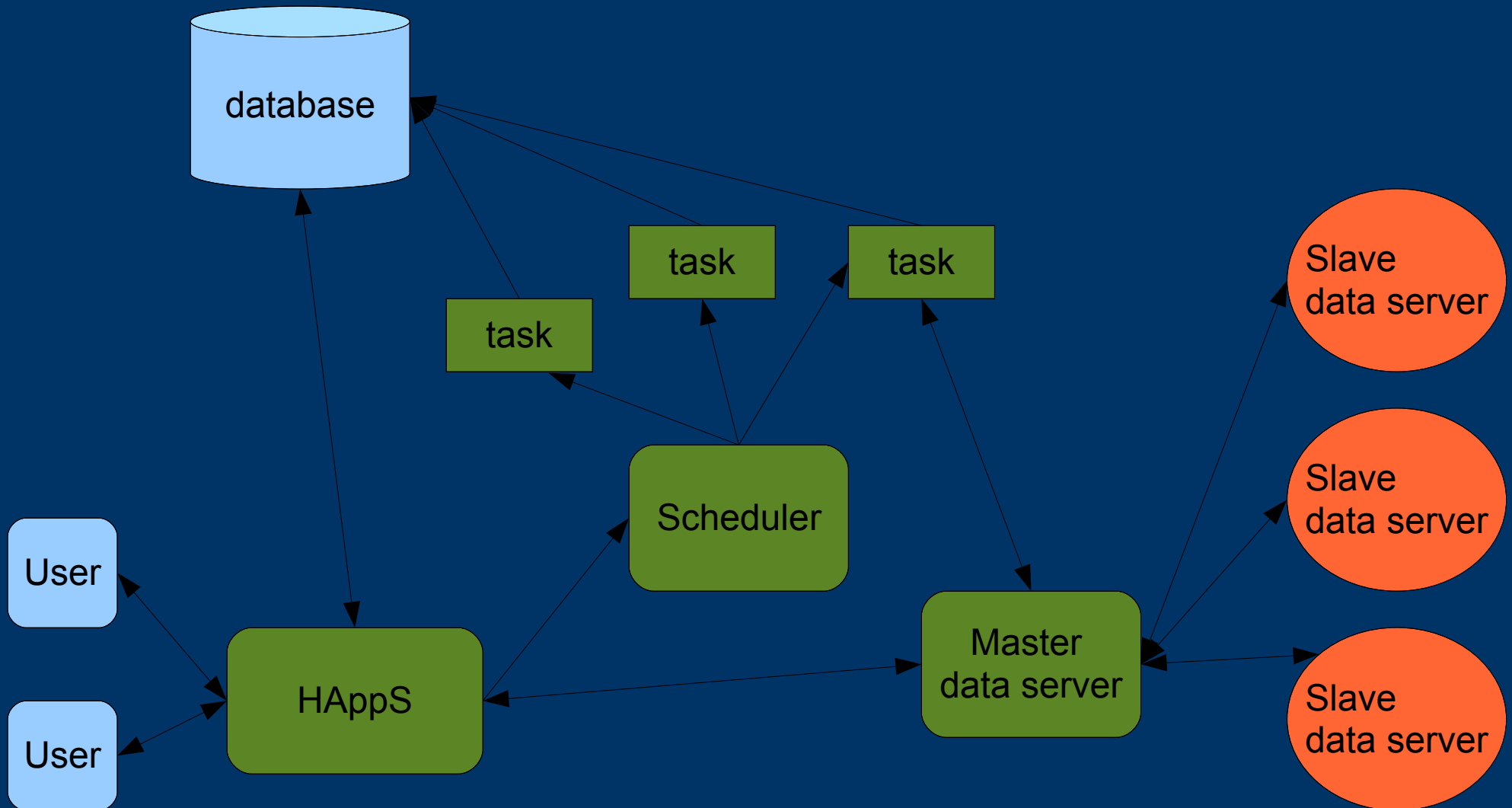
# *Real World Haskell System*

- Small credit trading group
  - Credit markets are opaque
  - Information management is main task
  - Quantitative analysis less important
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# *System Overview*

- Database and Web system
  - Scheduler to spawn autonomous tasks
  - Several communicating pieces
  - Distributed over several computers
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# System Architecture



# *Novelties*

- Statically typed tables with mini SQL DSL
    - Manipulate tables in memory
    - Generates SQL queries to create a table in memory
  - Automatic generation of RPC wrappers
  - Proc monad for logical process machinery
  - Abstract (socket-based) server machinery
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# *The Good*

- Usual stuff
    - Types & type classes for static guarantees
    - First class (higher-order) functions for code reuse
  - Purity
    - Able to upgrade old (poorly documented) code with relative ease
  - Performance not an issue (for our purposes)
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# *The Bad*

- Upgrading to new Haskell implementation was painful
    - Some libraries don't like XP
    - Some libraries don't like cabal-install
  - Errors / inadequacies of some libraries
  - Most library documentation is poor
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# *Useful Haskell Tools*

- Database access tools
    - HDBC, Takusen, etc...
  - Web tools
    - HAppS, powerful but difficult to install and learn
    - HSP, WASH, etc...
    - Curl bindings, FTP lib work pretty well
  - Ability to write stable server-like programs
    - Great lightweight threads support
    - Good socket interface
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# *Useful Haskell Tools*

- Scripting

- ghci as a shell, HSH
- Good string processing machinery

- Foreign library interaction

- FFI, plus helper tools, are good
- No easy way to use .NET or Java libs

- Development Environment

- GHC is easy to install & low maintenance
  - Libraries are not always easy to install
  - Available IDEs not adequate for everyone
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# *Useful Haskell Tools*

- Testing tools
    - Quickcheck
    - Smallcheck
    - HUnit
  - Step Debugger
  - Memory use Profiler
  - Haskell community
    - haskell irc
    - haskell-cafe
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# *Is Haskell ready for use in the corporate environment?*

Yes

- But it helps if you are
  - free to try drastically new things
  - capable of functioning without IT dept support
  - a seasoned Haskell programmer
  - comfortable with laziness/strictness trade offs
  - comfortable reading library source code
  - capable of understanding and fixing linker errors

**For more info: [haskell.org](http://haskell.org)**

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