



**Groovy, but without a cheesy  
presentation title...**



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Introduction to Groovy

# All About Me...

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  - Groovy/Grails enthusiast

# Agenda

- Why Groovy?
- The Groovy Language
- POGOs, collections, closures
- GDK / Groovyizing the JDK
- Manipulating Resources
- How to use Groovy at work...



# Do you hate...

- Generating Code  
(Getters/setters/constructors)
- Iterators, casting, exception handling?
- Parsing XML
- Writing Swing UIs
- JDBC
- Java Date Math



# Try Groovy!

- Dynamically typed language
- Uses a superset of Java syntax and dynamic language ‘syntactic sugar’
- Groovy classes can extend Java classes (and vice-versa)
- Makes Java productive and actually fun!

# The Groovy Language can be...

- Compiled to bytecode in .class files
- Interpreted at runtime as a Script
- Accessed as a Scripting engine via JSR-223
- Embedded into Spring and other frameworks

# What does it bring to Java?

- Closures
- Dynamic Typing
- Groovy-ized Java Classes
- Dirt-simple XML parsing support
- Meta-programming
- Easy DSL
- Much more...



# Groovy sweetens development

- Auto imports: `java. packages`
  - `.lang`, `.util`, `.net`, `.io`, `.math.Big*`,  
`groovy.lang` and `groovy.util`
- Semicolons, return statements  
and parentheses are optional
- The `def` keyword allows dynamic  
(or duck) typing

# Groovy and Strings

- A GString allows for \${} syntax within a string
  - Automatically substituted at runtime
  - Must be surrounded by double quotes
- Examples
  - "Hello there, \${name}"
  - "Your current balance is \${acct.bal}"
  - "Test passed?  
    \${kid.grade >65 ? 'yes' : 'no'} "

# How to access Groovy

- Groovy Scripts (groovy interpreter)
- Groovy Console (testing scripts)
- Groovyc compiler
  - ANT Task for Joint Compiler
  - Maven plugin (gmaven)

# Getters, Setters and Properties

- Groovy automatically creates getters/setters for properties
  - Java code can call get and set methods
  - Groovy code can just reference properties
  - This is a shortcut – properties are private but the Groovy compiler generates the get/set methods
- Switch to POGOs and reduce code in your application!

# Groovy and Collections

- A groovy list:

- `def myList = [ 'A', 234, '234' ]`

- A groovy map:

- `def myMap = [ firstName: "Joe",  
lastName : "Jones",  
"Key with Spaces" : "Value" ]`

- Provides overloaded operators:

- `myList << '234234'`
  - `myMap[ 'abcde' ] = 'hijkl'`

# Demos

- A Java Bean –vs- a Groovy Bean
- Collections example
- Groovy eschews ceremony at every possible point

# What is a Closure?

- A named block of code
  - Can be injected as a parameter into another method
- Huh?
  - Best to look at a few examples

# Dirt Simple Closure

- Dreaded "Hello World"
- 'it' is the value passed to the closure

```
def announceVisitor = {  
    println "Welcome to class ${it}"  
    println "That will be \$5.00"  
}  
  
announceVisitor "Ken Rimple"
```

```
Welcome to class Ken Rimple  
That will be $5.00
```

# Closures and Parameters

- Looks much like a method...
- Just dynamically typed parameters

```
def announceVisitor = {  
    firstName, lastName ->  
    println "Welcome to class ${firstName} ${lastName}"  
    println "That will be \$5.00"  
}  
  
announceVisitor "Ken", "Rimple"
```

```
Welcome to class Ken Rimple  
That will be $5.00
```

# Example Closure use - Iteration

- Groovy adds .each to collections
- Much less code than iteration

```
def myNumbers = [ 2, 4, 5, 6, 7, 8, 88, 2, 43, 5 ]
def max
myNumbers.each {
    if (it > max) max = it
}
println "Max : ${max}"
```

```
Max : 88
```

# The .each method for Maps

- One method provides key and value
- Another provides the entry

```
def mymap = [One: 1, Two: 2]

mymap.each { k,v ->
    println "${k} = ${v}"
}

mymap.each { entry ->
    println "${entry.key} = ${entry.value}"
}
```

# Writing methods with Closures

```
def myeach(List mylist, Closure c) {  
    Iterator it = mylist.iterator()  
    while (it.hasNext()) {  
        c(it.next())  
    }  
}  
  
// use it!  
def list = [1, 234, 324234, 23, 1]  
  
myeach(list) {  
    println "Iteration value ${it}"  
}
```

# Java – Dates – What were they thinking??

- Someone ought to write a law..
  - Date Formats – default is bizarre
  - Not easy to move to/from Strings
- Groovy "Groovyizes" Dates
  - Easy String formatting
  - Simple defaults

# Groovy: Have a nice Date!

```
def d= new Date()
println "date : ${d.getDateString()}"
println "time : ${d.getTimeString()}"
println "One day later ${d + 1}"
println "23 days later ${d + 23}"
def d2 = Date.parse("MM/dd/yyyy", "01/15/2003")
print "${d2}"
```

```
date : 3/22/09
time : 5:58:37 PM
One day later Mon Mar 23 17:58:37 EDT 2009
23 days later Tue Apr 14 17:58:37 EDT 2009
Wed Jan 15 00:00:00 EST 2003
```

# Nulls and Ceremony

- Groovy's ?. operator can reduce coding headaches
  - Use it before querying attributes
  - Short-circuits and stops evaluation
- Elvis Operator (?: another handy shortcut)
  - Shortcut for (expr) ? true : false

```
customer?.flights?.each {  
    print "${it.arrivalTime} : ${it.gate} "  
    println "${it.notes ?: 'No information'}"  
}
```

# Let's get things done

- Process Files
- Create XML
- Parse XML
- Integrate with Java Applications
- Build some SWING UIs
- Write killer web apps

# Processing Files

- Groovy enhances `java.io.File`
  - `eachDir` and `eachFile`
  - `eachLine` – reads file line at a time
  - `getText` – read the entire as a `String`
  - `<<` and `>>` to write to / read from a file

```
def f = new File("myfile")
f << "Hi there\n"
f << "It's nice today\n"

def str = new File("myfile").getText()
print str
```

```
Hi there
It's nice today
```

# Creating XML

- Create via ''' strings...
- Groovy MarkupBuilder
  - Uses closures to generate XML Documents
  - method names -> tag names
  - attribute names -> tag attribute names
  - non-named string value in parameters -> body of tag
- StreamingMarkupBuilder
  - SAX events version of same process

# Groovy " " " String XML Creation

- Great for quick test data

```
def channelName = 'News at 10'  
def title = 'Chariot Tech Cast'  
def episodeTitle = "Interview with Dan Allen"  
def description = 'Dan allen discusses Seam'  
  
def myXML = """  
<?xml version='1.0'?>  
<channel name="${title}">  
    <items>  
        <item title="${episodeTitle}">  
            <description>${description}</description>  
        </item>  
    </items>  
</channel>  
"""
```

# Groovy Markup Builder Example

```
import groovy.xml.MarkupBuilder

def writer = new StringWriter()
def xml = new MarkupBuilder(writer)

xml.channel {
    title 'Chariot Tech Cast'
    link 'http://techcast.chariotsolutions.com'
    item(id:'123') {
        title 'Episode 23 - Dan Allen on Seam, Part 1'
        description 'Last Thursday I had an opportunity ...'
    }
}

// print out the XML:
println(writer)
```

# Streaming Markup Example

```
import groovy.xml.StreamingMarkupBuilder

def channel = {
    title 'Chariot Tech Cast'
    link 'http://techcast.chariotsolutions.com'
    item (title : 'Episode 23 - Dan Allen on Seam, Part 1') {
        description 'Last Thursday I had an opportunity ...'
    }
}

def xml = new StreamingMarkupBuilder()
fw = new FileWriter('xmldemo')
doc = xml.bind (channel)
fw << doc

f = new File('xmldemo')
print (f.getText())
```

# Parsing XML

- Two Groovy options
  - XML Parser
    - DOM-oriented
    - Read/Write – can update document
  - XML Slurper
    - SAX-like slurping of XML in streams
    - Read-only

# The XMLSlurper

```
def myXML = '''  
<courses>  
    <course id='1'>  
        <name>Intro to Groovy</name>  
        <duration>3</duration>  
    </course>  
    <course id='2'>  
        <name>Intro to COBOL and JCL</name>  
        <duration>10</duration>  
    </course>  
</courses>  
'''  
println myXML  
  
def courseXML = new XmlSlurper().parseText(myXML)  
  
courseXML.course.each {  
    println "Course - ${it.@id} : ${it.name.text()}"  
}  
'''
```

# Groovy and Java Platforms

- Compile Groovy into .class files, add groovy-all.jar to the classpath
- Use JSR-223 Scripting Engine
- Spring
  - Can also install scripting language support

# Example Spring Bean Config

```
<lang:groovy id="groovyServer"
    script-source="classpath:...ProcessOrders.groovy"
    refresh-check-delay="10000">
    <property name="orderDao" ref="orderDao"/>
</lang:groovy>
```

- refresh-check-delay – how long to wait before scanning for changes
- You can inject properties from other beans
- Constructor injection not allowed...

# Swing Builder

- Groovy's DSL for Swing
  - Supports all swing widgets
  - Greatly reduces coding
- Griffon is an MVC-style app framework for Groovy + Swing

# Grails

- You did attend Jeff Brown's Talk?
- Grails is an excellent web framework
  - GORM – Domain Centric ORM
  - MVC – easy to use and flexible
  - Vast plugin library
- [www.grails.org](http://www.grails.org)

# APIs we don't have time to talk about..

- Grails
- Domain Specific Languages
- Groovy SQL
- GORM
- MetaBuilder (build your own DSL builders)
- AST Annotations (@Singleton, @Immutable, @Bindable, @Lazy, @Delegate, etc.)
- Grape (dependency injection from scripts)
- MetaProgramming w/ Expando Meta-Class (intercepting 'missing' methods to build your own languages)
- Groovy and OSGi
- Griffon

# Resources

- Groovy
  - [groovy.codehaus.org](http://groovy.codehaus.org)
  - [groovyblogs.org](http://groovyblogs.org)
  - [GroovyMag.com](http://GroovyMag.com)
- Grails
  - [grails.org](http://grails.org)
- My presentation, other random thoughts
  - [www.rimble.com/tech](http://www.rimble.com/tech)
- Chariot TechCast Podcast
  - [techcast.chariotsolutions.com](http://techcast.chariotsolutions.com)